

Electronic Voting and Receipt-freeness

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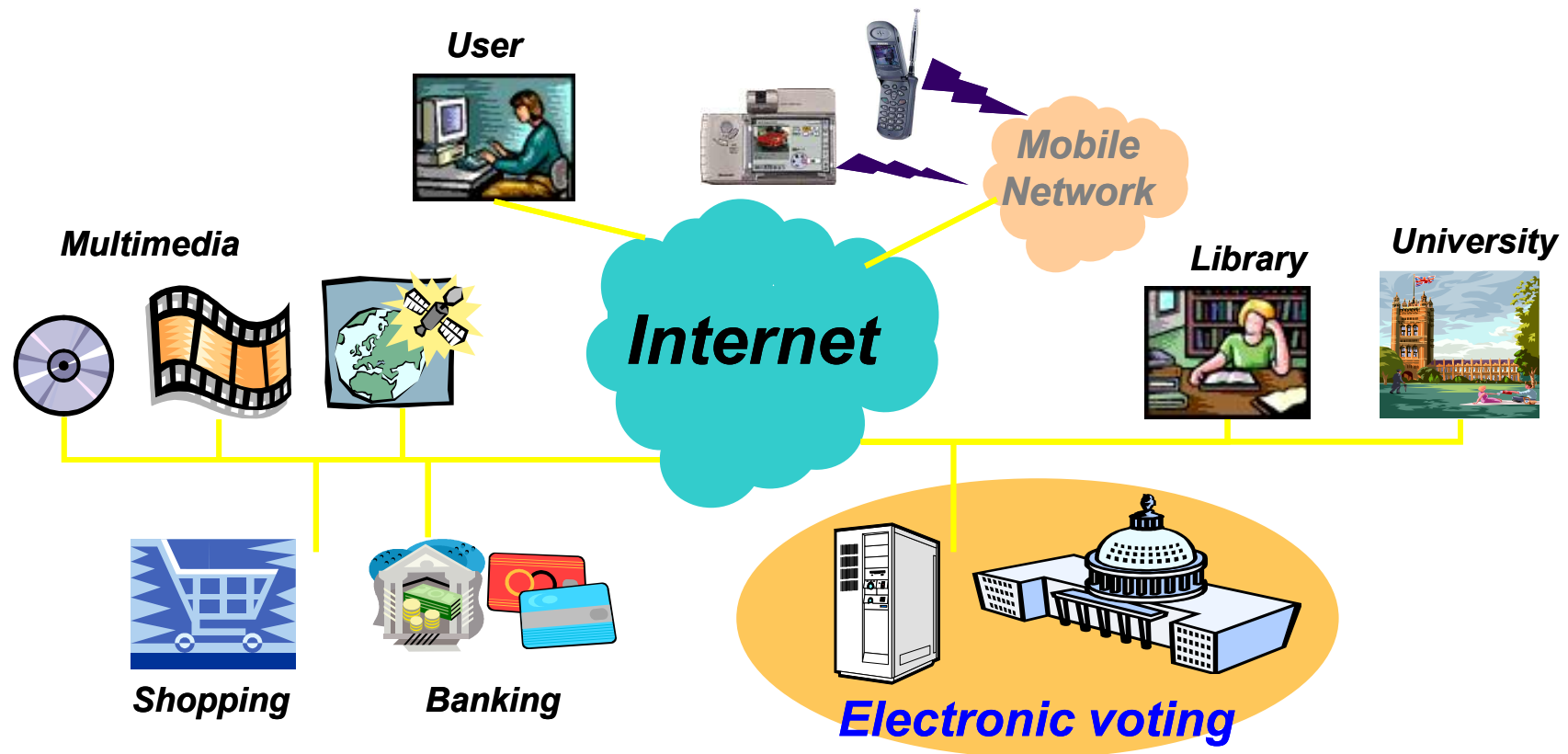
- Votopia – 2002 Worldcup voting project, ICU, Korea
- VoteHere – Seattle based active voting company

5. Conclusion

1. Introduction to Electronic Voting

Electronic Voting

- Implement real world voting (election) by electronic means (using computer and network)



Why Electronic Voting?

- Advantages
 - Convenience for voters
 - Efficiency of management, counting
 - Provide alternative choice for voters rather than traditional paper-based voting
- Electronic voting can solve the problem of decreasing participation rate in voting
 - Younger generation prefers electronic means

Classification of e-voting

- **Computer voting** (kiosk, electronic voting booth)
 - Electronic voting using computer in voting booth
 - Convenient user interface
 - Efficient management and tally
 - But, just half way to electronic voting
- **Internet voting**
 - Electronic voting using computers connected to the Internet
 - Can participate in voting in any place over the Internet
 - Proceeding to mobile voting

Electoral Systems

1. Plurality systems (First-Past-The-Post)

- Winner is who received the most votes regardless of majority requirement
- UK, Canada, USA
- Single non-transferable vote : Japan
- Block vote, Limited vote : Britain
- Approval voting : USA

2. Majoritarian systems

- Winner is required to receive more than half
- Second ballot
- Preferential voting (Alternative voting) in Australia

Security Requirements

- Privacy (confidentiality)
- Prevention of double voting
- Universal verifiability (correctness)
- Fairness
- Robustness
- Receipt-freeness (prevent vote buying, coercion)

- Efficiency, Mobility, Convenience, Flexibility

Approaches to Electronic Voting

- Schemes using blind signature
 - [Cha88], [FOO92], [OMAFO99]
 - Efficient, but requires anonymous channel (frequently implemented using mixnet)
- Schemes using mixnet
 - [PIK93], [SK95], [Abe98], [HS00], [FS01], [Neff01]
 - Require huge computation for mixing
- Schemes using homomorphic encryption
 - [Ben87], [SK94], [CGS97], [LK00], [Hirt01], [MBC01], [BFPPS01], [LK02]
 - Huge proof size, restriction on message encoding
 - Many researches on receipt-freeness

2. Three Main Approaches

2.1 Based on blind signature

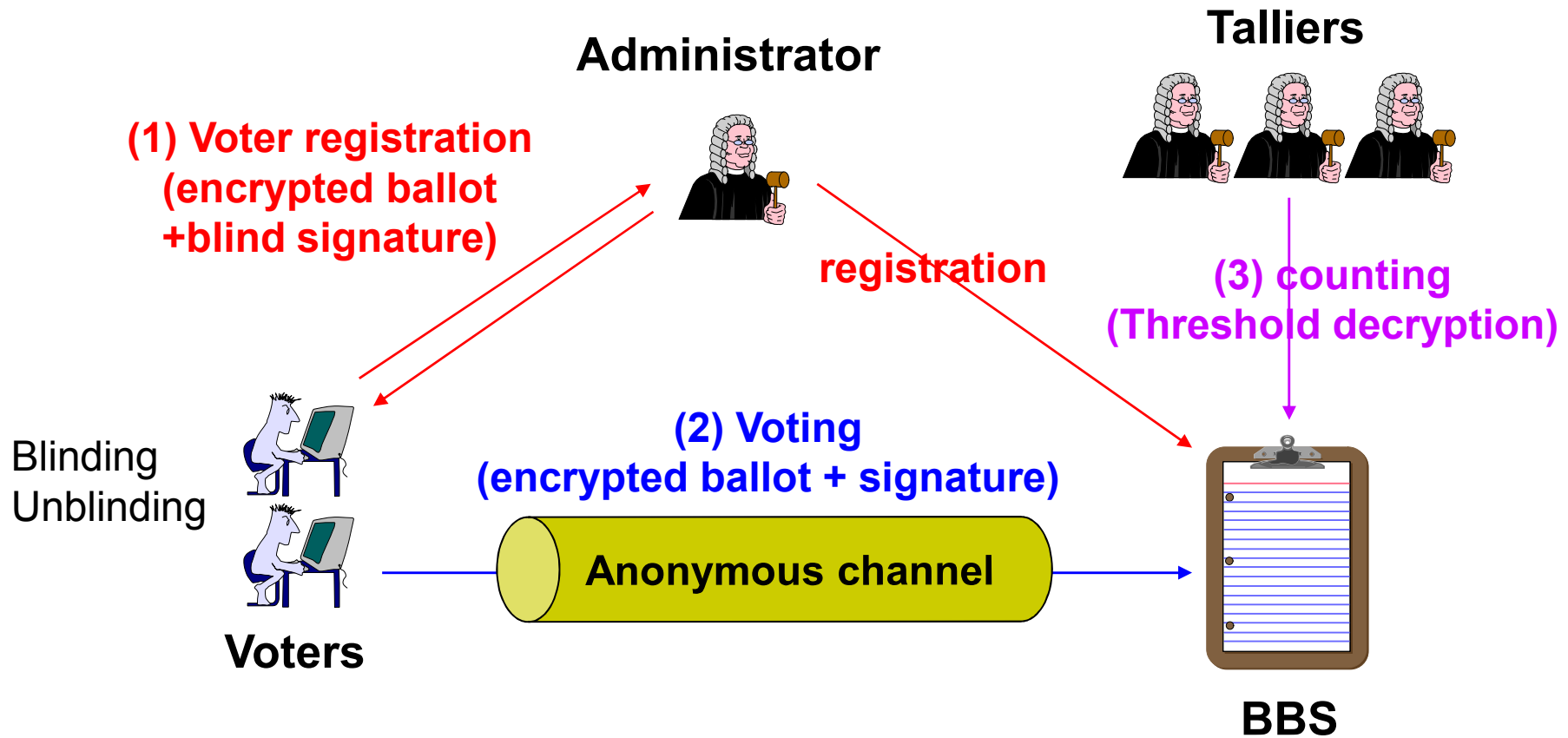
2.2 Based on homomorphic encryption

2.3 Based on mixnet

2.1 Based on Blind Signature

- Main idea
 - Administrator issues valid ballots using blind signature (User authentication and vote secrecy)
 - Use anonymous channel to hide the voter-vote relationship (mainly implemented with mixnet)
- Criticism
 - Hard to assume anonymous channel
 - If mixnet is used, blind signature is not necessary
 - User chosen randomness in blinding can work as a receipt

Overview



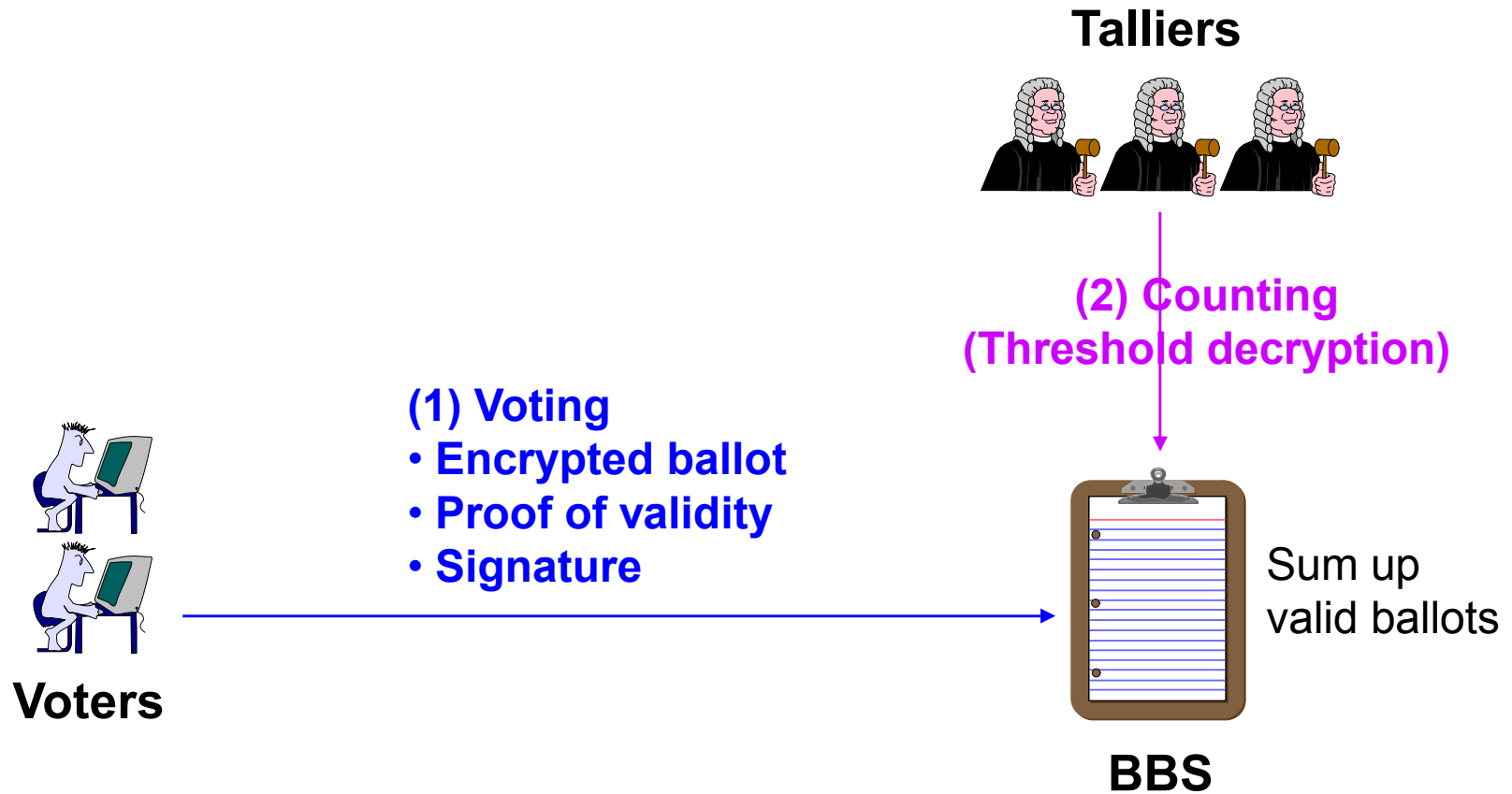
Many Implementation Examples

- Sensus
 - L.F. Cranor, Washington Univ.
<http://www.cerc.wustl.edu/~lorracks/sensus>
 - FOO92
 - Assumption : anonymous channel, key distribution
- EVOX
 - M.A. Herschberg, R.L. Rivest, MIT,
<http://theory.lcs.mit.edu/~cis/voting/voting.html>
 - FOO92 + Anonymizer
 - Assumption : key distribution

2.2 Based on Homomorphic Encryption

- Main idea
 - Tally the summed ballots with a single threshold decryption using the homomorphic property of encryption (keep the privacy of ballots)
 - Each ballot should be valid (voter should provide the proof of validity of ballot)
 - Relatively easy to design receipt-free voting schemes
- Criticism
 - Message encoding is very restrictive
 - Large amount of ZK proofs, overload in computation and communication

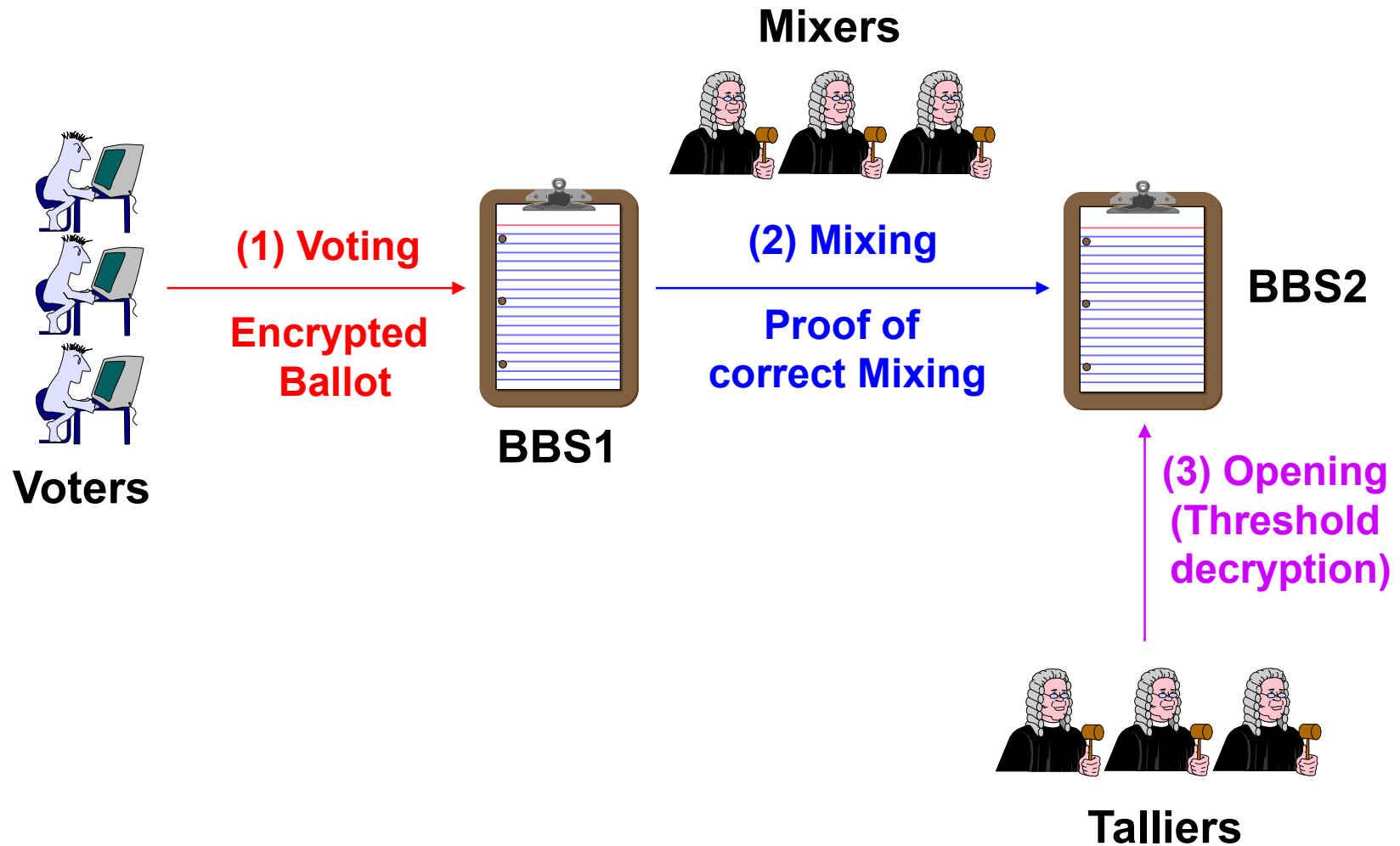
Overview



2.3 Based on Mixnet

- Main idea
 - Voters take part in the voting in authentic way
 - Encrypted ballots are shuffled using mixnet (anonymity)
 - Multiple talliers open each ballot in a threshold manner (open only after mixing)
- Criticism
 - Large amount of computation for mixing

Overview



3. Receipt-free Voting Protocols

3.1 Receipt-freeness

3.2 In Hirt-Sako scheme [HS00]

3.3 In Homomorphic encryption based voting [LK02]

3.4 In mixnet based voting [Lee et.al. 03]

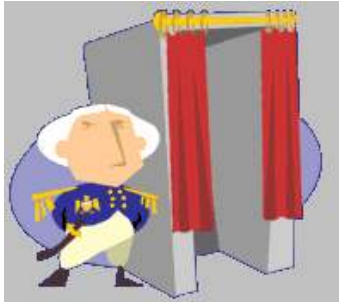
3.1 Receipt-freeness

- Receipt-freeness [BT94]
 - A unique security requirement of electronic voting
 - Voter should not be able to construct a receipt
 - Voter must keep his vote private
- Why is it important?
 - Vote buying is a common experience in real political voting (threat, solicitation)
- Previous works
 - Studies on receipt-freeness had been done mainly in homomorphic encryption based schemes

How to Achieve Receipt-freeness?

- Using some kind of **randomization service**
 - Voter has to lose his knowledge on randomness
 - Designated-verifier re-encryption proofs
- **Channel assumption is used**
 - One-way untappable channel from voter to authority [Oka97]
 - One-way untappable channel from authority to voter [SK95, HS00]
 - Two-way untappable channel between voter and authority (using voting booth) [BT94, LK00, Hirt01]
 - **Internal channel** [MBC01, LK02, Lee03]

Tamper Resistant Hardware

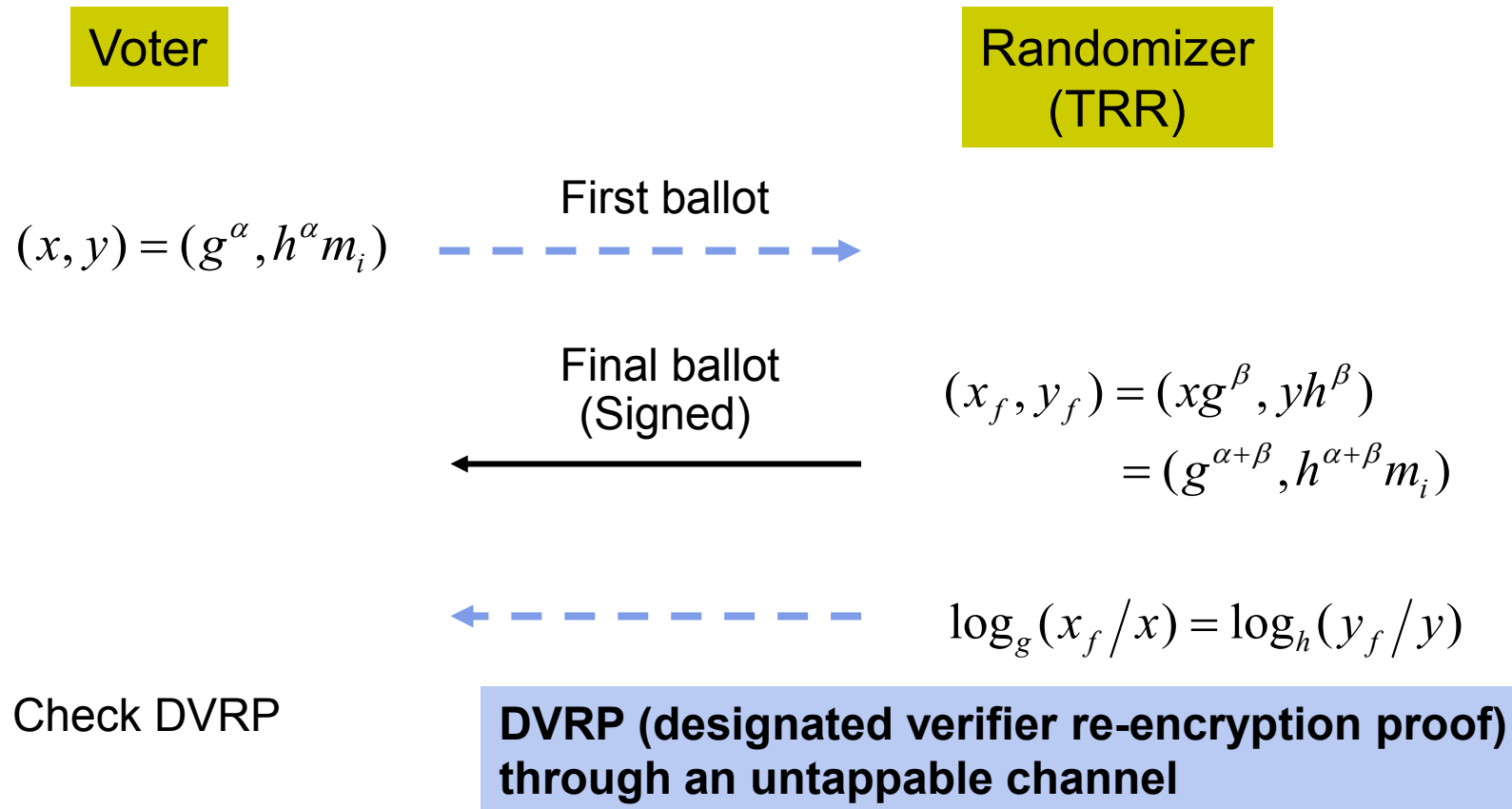


- Assumptions required for receipt-freeness
 - Third party randomizer (trusted)
 - Untappable channel (voting booth)



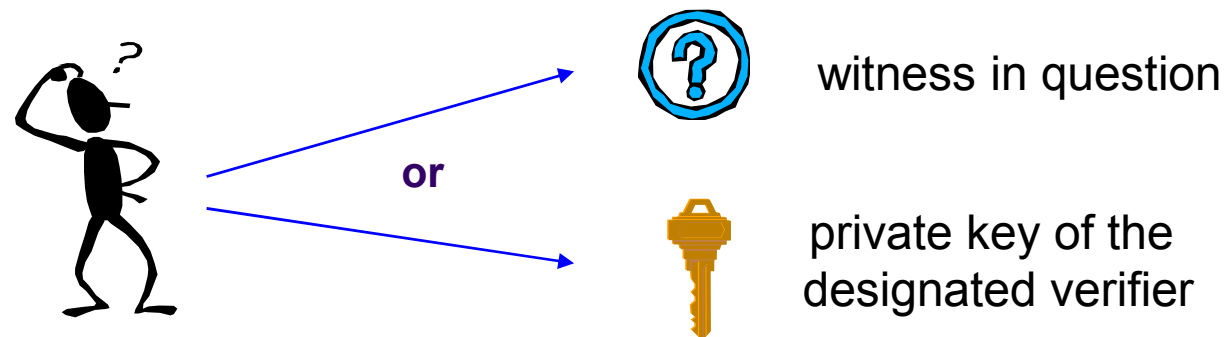
- **Tamper resistant randomizer (TRR)**
 - can replace the role of “Third party randomizer + Untappable channel”
 - Ultimate place to store user’s secret information

Re-encryption (Randomization)



Designated-verifier Re-encryption Proof

- Designated verifier proof
 - Prove the knowledge of either **the witness in question** or **the private key of the designated verifier**
 - Using the **chameleon commitment scheme**

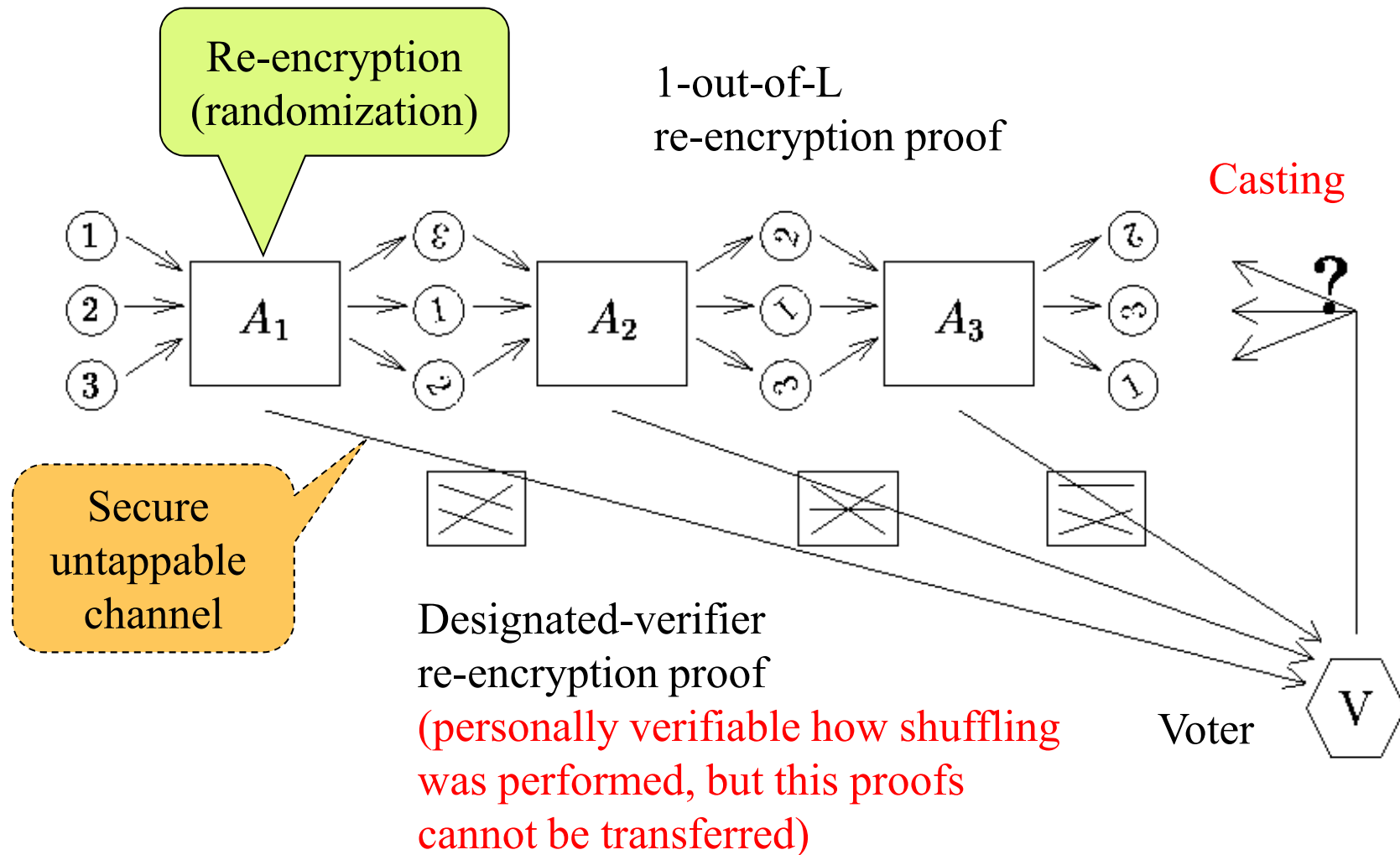


- Convincing only the designated verifier
- Completely useless when transferred to other parties, since the verifier can open the proof in any way he likes

3.2 Receipt-freeness in [HS00]

- Hirt and Sako, “Efficient receipt-free voting based on homomorphic encryption”, Eurocrypt2000
- Basic idea: “**Mix-then-choose**” approach
- Primitives
 - 1-out-of-L re-encryption proof : authority proves publicly that she shuffles the ballots correctly
 - Designated-verifier re-encryption proof : authority proves privately to voter that which encrypted ballot is which

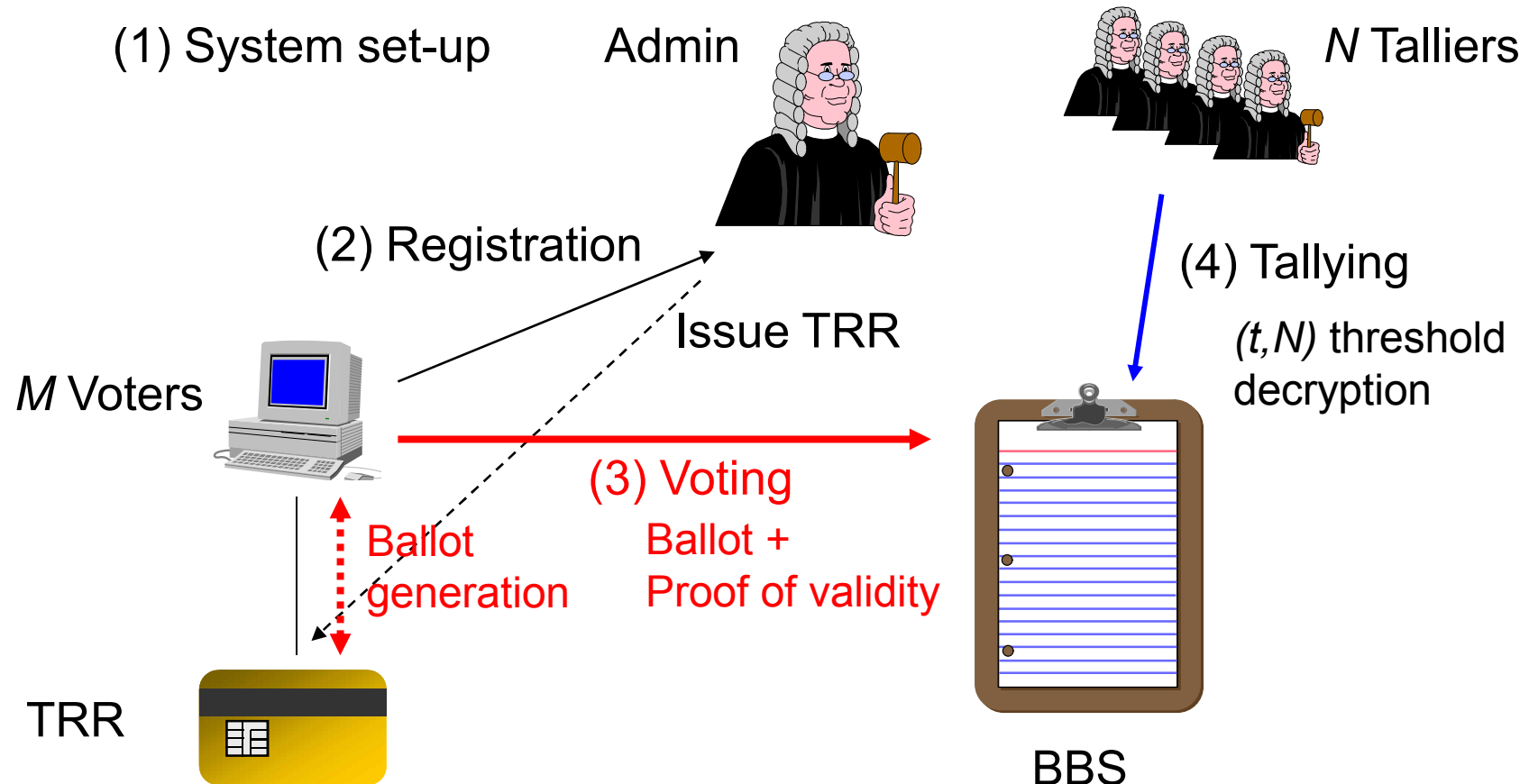
Receipt-freeness in [HS00]



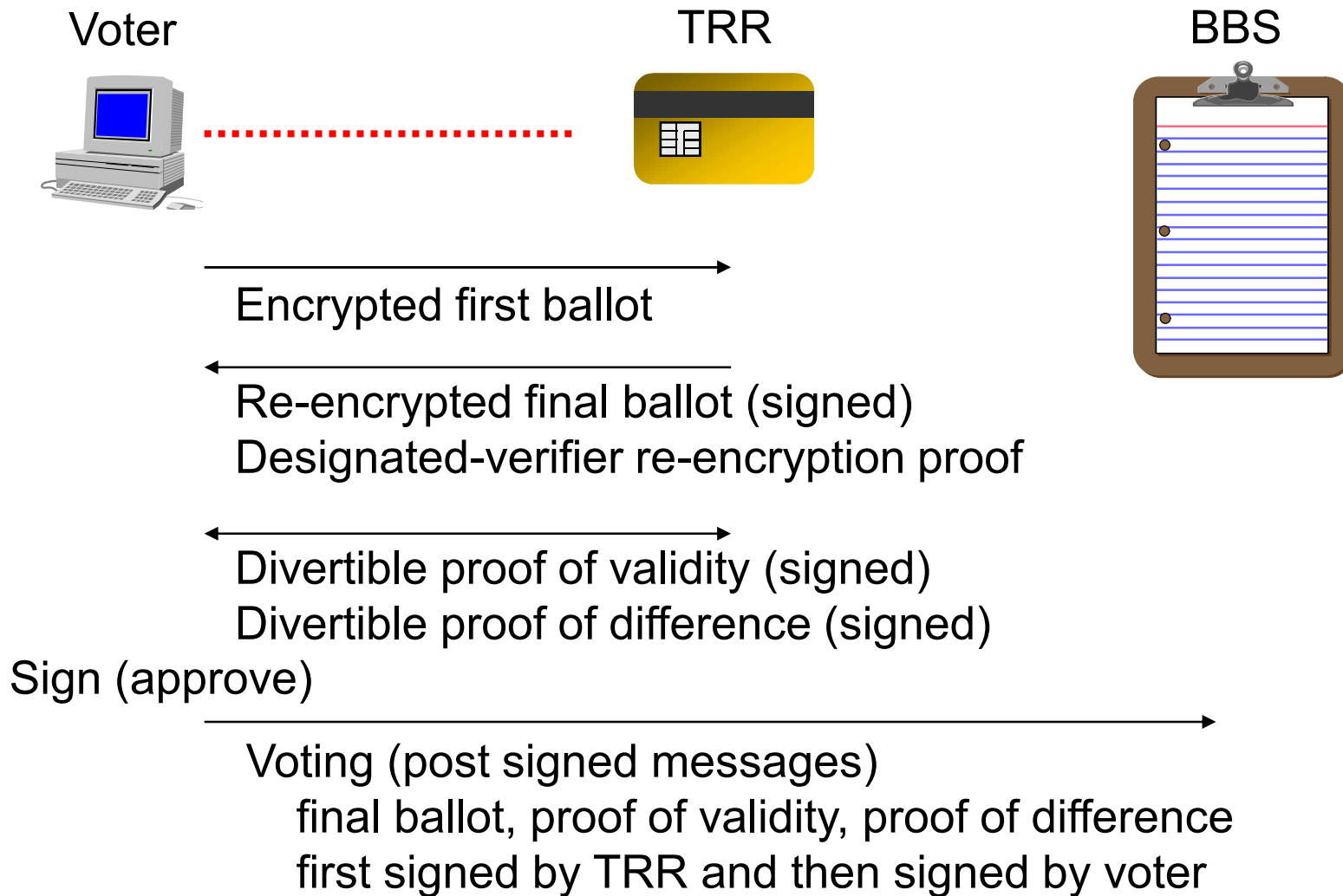
3.3 In Homomorphic Encryption Based Voting [LK02]

- Lee and Kim, “Receipt-free electronic voting scheme with a tamper-resistant randomizer”, ICISC2002
- Basic Idea: Improved K-out-of-L voting scheme using
 - Designated-verifier re-encryption proof (DVRP)
 - Divertible proof of validity
 - Divertible proof of difference
 - Replace untappable channel and a third party randomizer by a tamper-resistant randomizer (TRR)

Overview of Voting Protocol



Voting Stage



3.4 In Mixnet-based Voting

- Lee, Boyd, Dawson, et. al., “Providing receipt-freeness in mixnet-based voting protocols”, ICISC2003
- Incorporate receipt-freeness in mixnet-based electronic voting
 - Designated-verified re-encryption proof (DVRP)
 - Using a tamper resistant randomizer (TRR)
- **Mixnet voting + Randomization by TRR**
 - 1. Voting (Randomization by TRR)
 - 2. Mixing
 - 3. Tally

Mixnet Schemes

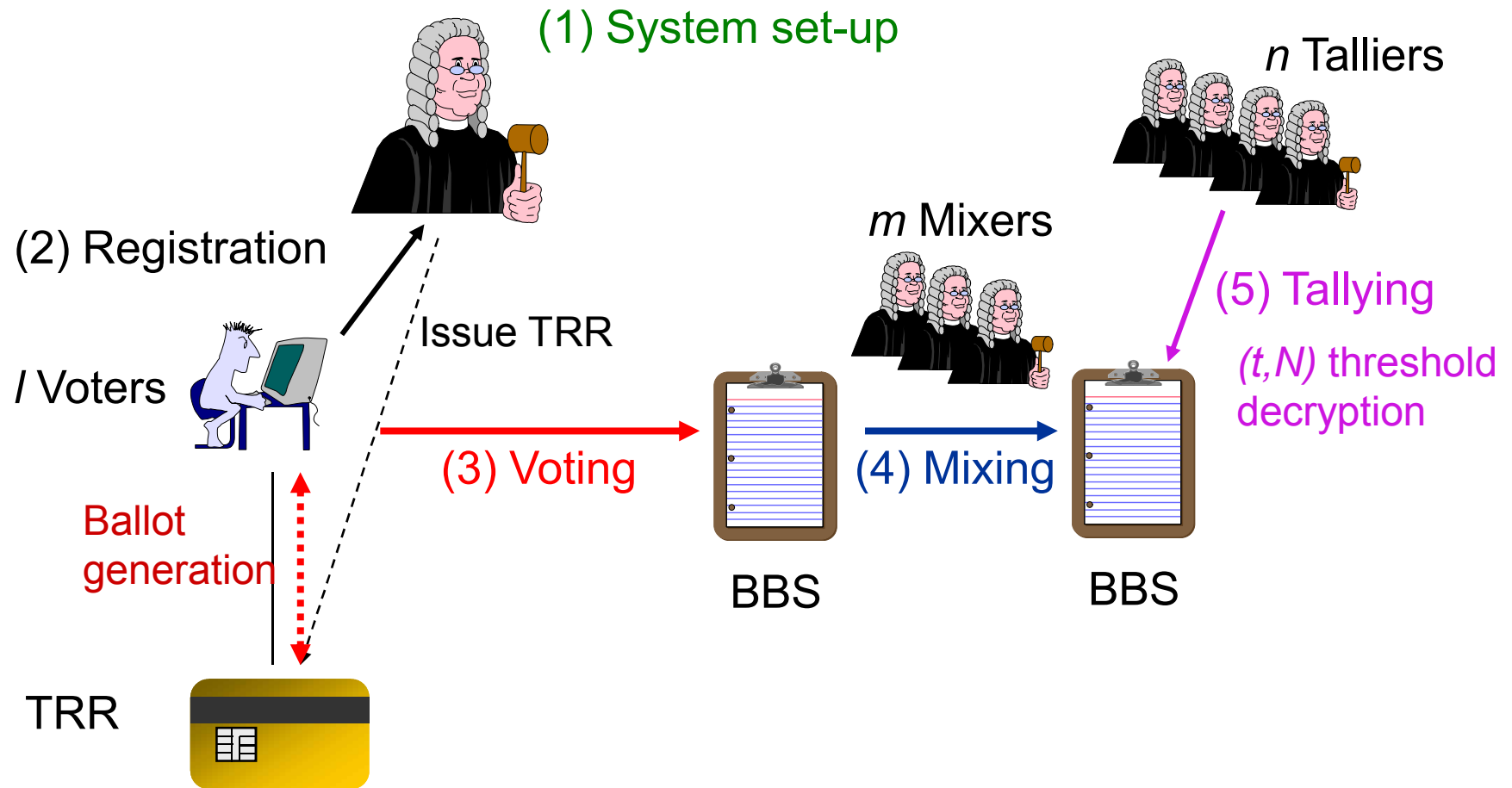
- Mixnet provides anonymity service



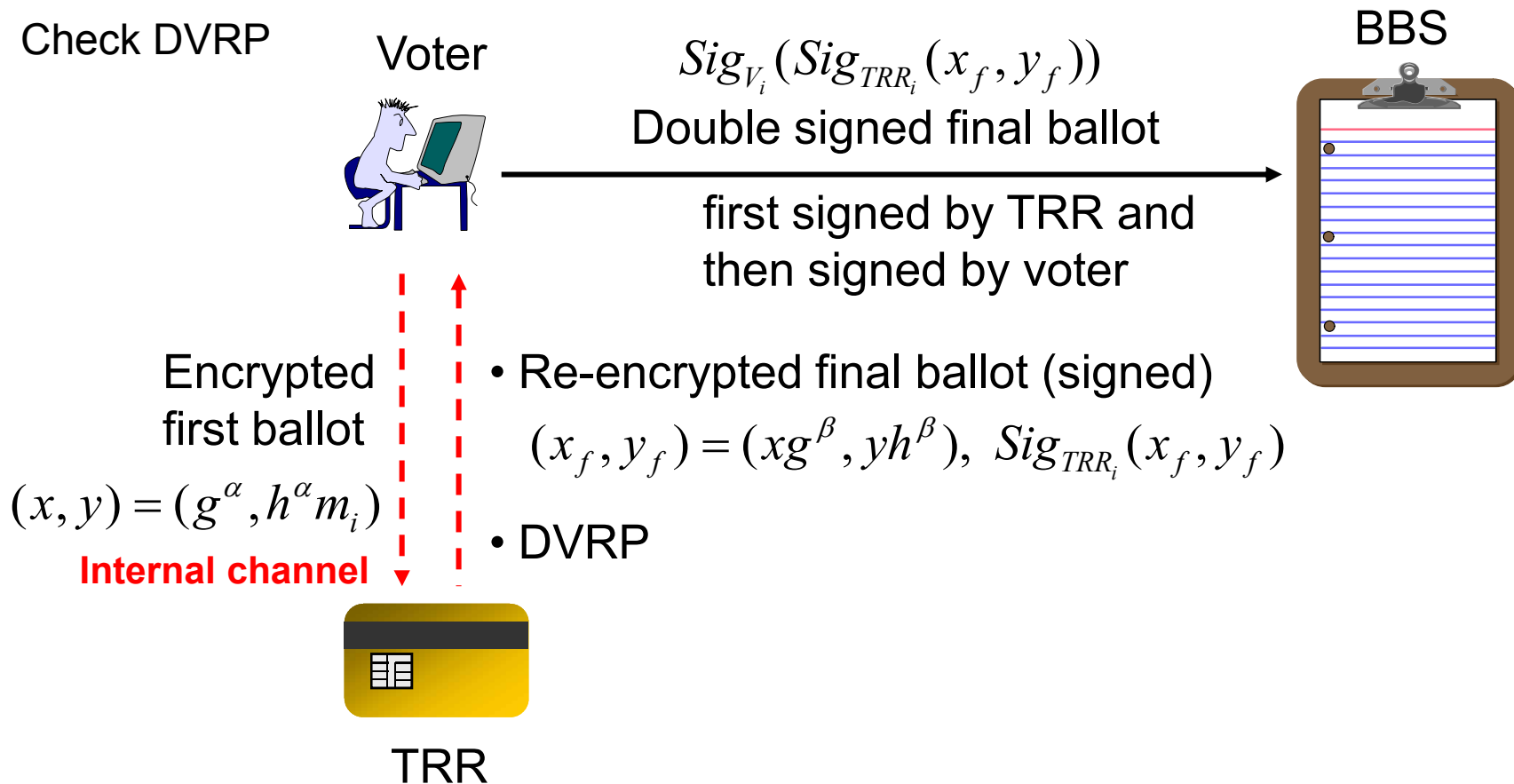
- Classification (based on mixing mechanism)
 - Decryption mixnet
 - Re-encryption mixnet
- Classification (based on correctness proof)
 - Verifiable mixnet: [Abe99], [FS01], [Nef01], [Gro03]
 - Optimistic mixnet: [Jak98], [Gol02]

In Mixnet-based Voting

Overview



(3) Voting stage



4. Real World

4.1 Votopia

<http://mvp.worldcup2002.or.kr/>

4.2 VoteHere

<http://www.votehere.com>

Activities in the Real World

- **International Projects**

- Internet Voting Technology Alliance, <http://www.ivta.org>
- EU CyberVote, <http://www.eucybervote.org>
- **Votopia**, <http://mvp.worldcup2002.or.kr/>

- **Companies**

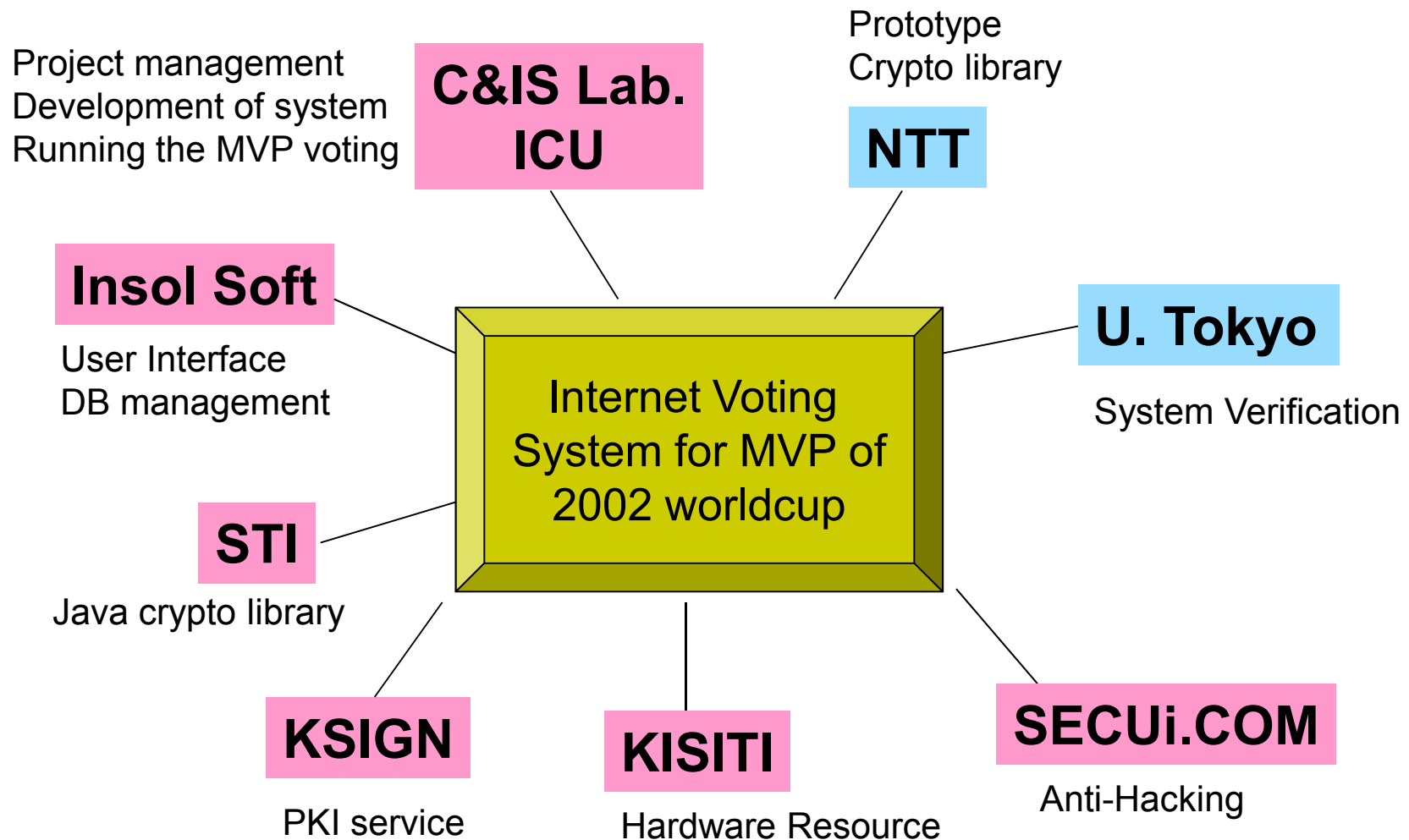
- **VoteHere.Net**, <http://www.votehere.net/>
- CyberVote.Com, <http://www.cybervote.com/>
- SCYTL, <http://www.scytl.com/>
- Campus-Vote, <http://www.campus-vote.com/>
- **Exnet**, <http://exnet.bizmag.co.kr>
- Hwajinsoft, <http://www.hwajinsoft.co.kr>

4.1 Votopia

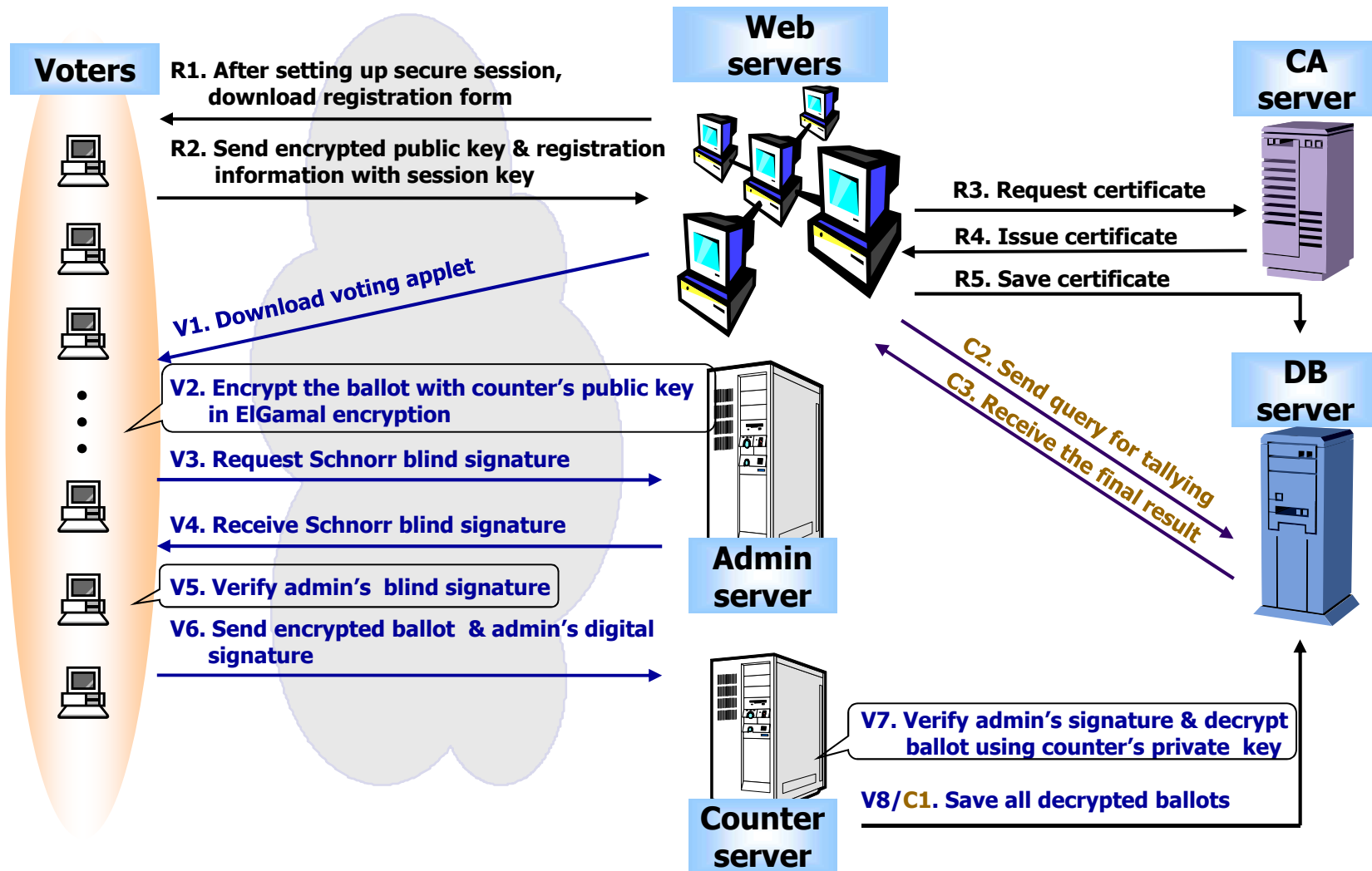
- Developed by ICU (Korea) and NTT (Japan)
- **Blind signature** based Internet voting system
 - Anonymous channel by using **mixnet**
 - Using Internet web browser
 - Voting client is implemented by Java applet
 - PKI based voter authentication
- Served for the selection of MVPs in 2002 FIFA Worldcup Korea/Japan
 - <http://mvp.worldcup2002.or.kr/>



Participants in the Project



Overall Configuration



4.2 VoteHere.net

- Seattle based active voting company
 - <http://www.votehere.net>

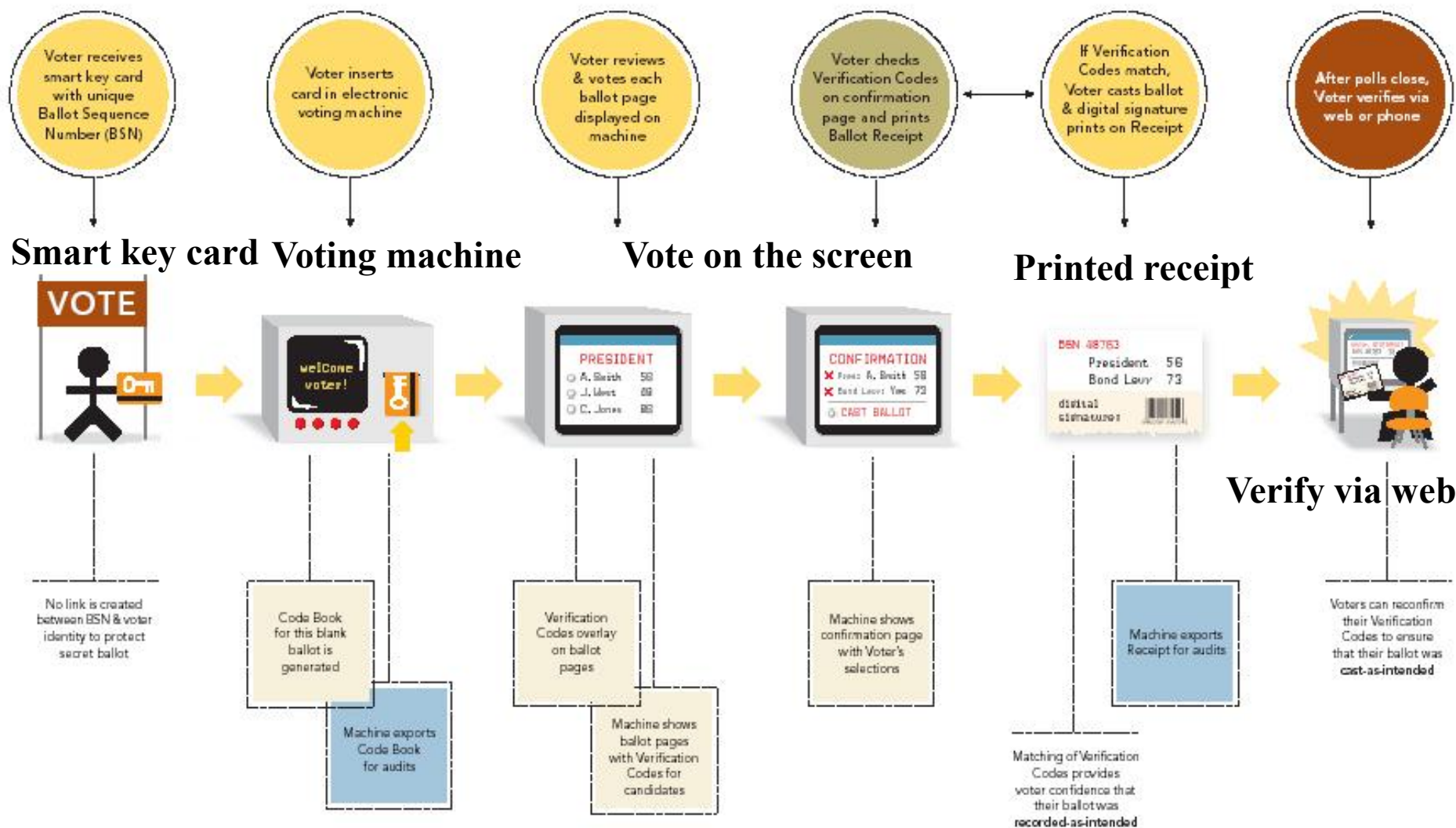


- Many voting trials
 - Alaska Republican Party vote in January 2000
 - e-voting pilots for California, Arizona, Washington, and Alaska
 - Swindon, UK, the first e-voting public sector vote in the world, over 4,000 voters participated, May 2002

Technologies

- Homomorphic encryption based techniques
 - Voter receives smart key card with unique ballot sequence number
 - Use electronic voting machine (voting booth)
 - Give a digital signature printed receipt to voters
 - Heavily depend on trusted parties and machines (must believe verification code)
- Shuffling technology, A. Neff [ACM CCS 2001]
 - Verifiable permutation using iterated logarithmic multiplication proof

Voting Stages



5. Conclusion

5.1 Korean activities

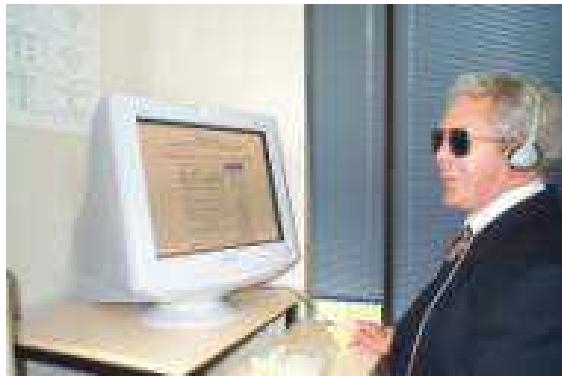
5.2 Australian activities

Korean Activities

- Korea is a strong IT-based country
 - Broadband Internet connection to more than 70% homes
 - 30 million mobile users among 47 million population
 - More than 10 million Certificate users (Internet banking)
- e-government provides many services currently
 - <http://www.egov.go.kr/>
- E-voting activities
 - Public forums, seminars
 - E-voting for presidential candidate election in Democratic party, 2002
 - Some political parties are using Internet voting

Australian Activities

- Organizations
 - Electoral Council of Australia (ECA)
 - Australian Election Commission (AEC)
 - ACT Electoral Commission
- Electronic voting trial in October 2001
 - Australian Capital Territory (ACT) Electoral Commission
 - <http://www.elections.act.gov.au>



Comparison

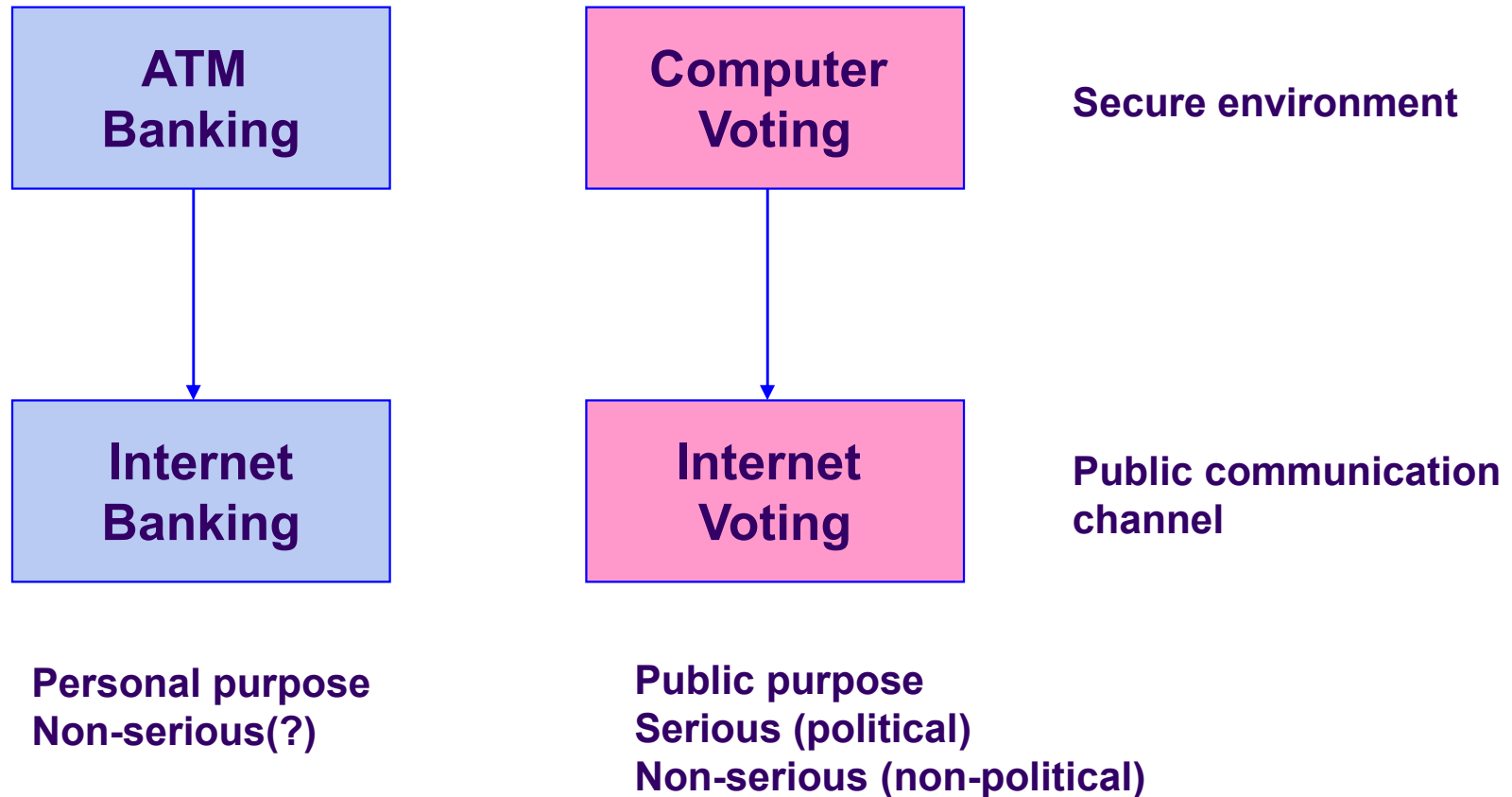
- **Computer voting**

- A secure environment, but not convenient
- Many trials in many countries: USA, UK, Australia, Korea, etc...
- Using just network security mechanism (?) – IPSec, SSL
- Suitable for serious political elections

- **Internet voting**

- More easy to participate in
- Have to use secure electronic voting protocols
- Authentication, Vote buying, Coercion issues
- Suitable for non-serious elections

Internet Banking vs. Internet Voting



Further Works

- Everlasting goal in research
 - Designing voting schemes with more security, efficiency, and additional features
- How to provide Australian preferential voting?
 - Probably using mixnet voting approach
 - Using real cryptographic protocols
- How to make it work in the real world?
 - More public activities – forum, workshop, standardization
 - Supported by the government
 - Good start with non-serious uses

Q & A
